MENIS LEAGUE





Indian Peaks Men's League 2024 Tournament Schedule

Weekly Th	<mark>ursday 9-hole S</mark>	Skins Game May thru August	Tee-times 4:00-6:00pm
March 30	Saturday	Stroke Play	9:00 a.m. Tee-times
April 13	Saturday	The Peaks Masters (Major)	9:00 a.m. Tee-times
April 28	Sunday	Registration Deadline – Individ	ual Match Play
May 5	Sunday	ABCD 1-2-3-4	9:00 a.m. Shotgun
May 18	Saturday	Stroke Play	9:00 a.m. Tee-times
June 2	Sunday	2-Man Best Ball	8:00 a.m. Tee-times
June 15	Saturday	The Peaks Summer Classic (Major)	7:30 a.m. Tee-times
June 30	Sunday	Stroke Play	7:30 a.m. Tee-times
July 13/14	Sat/Sun	Ryder Cup	7:30 a.m. Tee-times
July 27	Saturday	Stroke Play	7:30 a.m. Tee-times
August 11	Sunday	The Peaks Cup (Major)	8:00 a.m. Tee-times
August 24	Saturday	2-Man Best Ball	7:30 a.m. Shotgun
Sept 7/8	Sat-Sun	Indian Peaks Club Championship (Major)	8:30 a.m. Tee-times
Sept 14	Saturday	Players Championship Invitational (Top 30 on Pts List)	8:30 a.m. Shotgun
Sept 29	Sunday	Heaven & Hell Modified Stableford	9:00 a.m. Tee-Times





- > A minimum of 3 events must be played throughout the season (Skins Games count as ½) to be eligible for early 2025 registration.
- > Optional CASH skins for events! \$5 Gross and/or \$5 Net Skins per player. Paid out in cash.
- > Top 30 Players following the Club Championship will receive a bid to play in the Players Championship.
- Included is a FREE \$50 Range Card!
- > "Majors" throughout the year will now have bigger payouts and more points to win!
- > Tees will be determined based on handicap index. 0-7.9 = SILVER/BLACK TEES. 8.0-14.9 = BLUE TEES. 15+=GOLD TEES.
- > A flight rotation system will be used to ensure fair and equitable tee times for all players throughout the season. Check the tournament details to see the rotation for each event.
- > Flights will be broken down so that all players play the same tee box. Seniors age 60+ and Super Seniors age 70+ may elect to play a more forward tee but lose the eligibility to win the Gross prize for the flight.
- A maximum of 2 handicap strokes ("pops") per hole for all Skins Games regardless of handicap.
- > For the Individual Match Play, ALL players must have an established handicap at the time of their first match. If a player does not have an official handicap at the time of the first match the player may play "scratch" with no handicap strokes.
- > Ties for prize winnings in stroke play events will be broken by a scorecard playoff using the USGA preferred method of comparing the last nine-hole scores first, then last six holes, then last three holes, and finally the 18th hole (unless otherwise noted i.e. Club Championship). If still tied, scorecard playoff will continue with #1 handicap hole, #2 handicap hole and so on.
- > 25% discount off regular price of in-stock clothing & headwear for all Men's League players through 2024. *Clubs, bags, balls, and shoes already discounted.*

REMINDER! To be eligible to play in the Club Championship and to be eligible for early 2025 registration, you must have played in a minimum of 3 tournaments throughout the season. Playing in a Thursday Skins Game will count as ½ tournament (6 Skins Games = 3 Tournaments). Any combination of tournaments and Skins Games that add up to 3 tournaments will satisfy the requirement.



Indian Peaks Men's League 2024

Initiation: \$165.00

Included: Handicap for 2024 season

Prize pool yearly contribution

\$25 Golf Shop Credit—used for merchandise purchases of your choice

FREE \$50 Range Card

Men's League players receive a 25% discount off the regular price of in-stock clothing and headwear purchases through 2024. Clubs, bags, balls, and shoes are already discounted.

TOURNAMENT ENTRY PROCEDURE:

Registration for each tournament is done by paying the Green Fee(s) and Entry Fee. This can be done online at www.indianpeaksgolf.com.

DEADLINE FOR TOURNAMENT:

For 18-hole events, you must register, paying in FULL, no later than Tuesday before the event. For Thursday 9-hole Skins Game, you must register, paying in FULL, no later than Tuesday before the event. After that point a Wait List will be generated.

WITHDRAWING FROM AN EVENT:

The deadline for withdrawing from an event is the WEDNESDAY before an event by 5:00 p.m. If you withdraw by Wednesday, 5:00 p.m. we will refund you in full. NO REFUNDS after Wednesday, 5:00 p.m.

TOURNAMENT PAIRINGS:

Pairings and individual Tee-Times will be available the Wednesday before an event, and will be posted on the website at www.indianpeaksgolf.com. There will be a flight rotation for tee times and no special requests will be given without extraordinary circumstances.

HANDICAP:

The handicap used will be the players' index as of the Wednesday prior to the weekend event for tournaments, and as of Thursday for Skins Games.

TEES:

Tees will be determined based on handicap index. 0-7.9 = SILVER/BLACK TEES. 8.0-14.9 = BLUE TEES. 15.0+ = GOLD TEES. Seniors (age 60+) will have the option of playing the Gold tees. Super-Seniors (age 70+) will have the option of playing the White tees. Extra Super Seniors (age 80+) have the option of playing the Red tees. *If you elect to play a more forward tee you will not be eligible to win gross

FLIGHTS & FLIGHT ROTATIONS:

Flights will be broken down so that all players play the same tee box with the exception of those 60+ who elect to play a forward tee (Gross may not be won in this case). The amount of flights will be determined by number of players. A flight rotation will be used from event to event to ensure fair and equitable tee times for all players. Special requests will not be given unless extraordinary circumstances.

TOURNAMENT PRIZE WINNINGS:

All winnings earned in Men's League events will be awarded in the form of Golf Shop Credit and can be redeemed for golf shop merchandise only. Golf Shop Credit will be kept "on the books" in the Pro Shop. You can check your balance at any time by checking with a member of our golf shop staff. All credit will expire on November 30th of the current year.



Indian Peaks Men's League Pace of Play Guidelines and Policies

Your position on the course is directly behind the group in front of you, NOT directly in front of the group behind you!

The IPML pace of play policy leaves the responsibility for maintaining the pace of play where it belongs, with you, the player. If you are the first group in the field, play efficient golf. If you are in a following group, keep up with the group in front of you and you will not have a pace of play issue. Pace of play is measured against the group in front of you (not the group behind you) and the allotted time to play each hole. It is the responsibility of everyone in the group to make sure you are in position. If your group is out of position, talk amongst your group about remedying the situation.

If you fall behind, you are expected to play efficient golf and get back into position. This might mean playing ready golf, or continuous putting, which are both allowed in stroke play. Your playing partners, the foursome behind you, and the Indian Peaks staff will thank you.

- It is the responsibility of everyone in the group to make sure you are in position.
- -All groups are expected to complete the front 9 in 2:12 and complete the round in 4:28 or better
- -We will be monitoring turn times. If your group finishes the front 9 in more than 2:20 and is more than 15 minutes behind the group in front of you, your group will be issued a warning.
- -If a group finishes the round in more than 4:45 and is more than 15 minutes behind the group in front, all members of that group will be issued a 1-shot penalty.

The tournament committee will hear appeals for exceptional situations and will be considered only in the scoring area after the completion of the round.



Tips for Improving Pace of Play

- 1. Be aware of your position on the course in relation to the group ahead. Any large gaps indicate your group is out-of-position. Your position on the course is directly behind the group ahead, regardless of where the group behind you is.
- 2. Play ready golf anytime your group has fallen behind.
- 3. Hit a provisional ball for shots that may be out of bounds or lost *outside* of a hazard. A provisional ball should be played for shots landing in native grass areas. You should never have to walk back to the tee!
- 4. Look for another player's ball only after you have played your shot. The time limit for a search is 3 minutes.
- 5. If your ball is in an area where you don't think you can play it anyway, stop searching and play your provisional.
- 6. Get your yardage as you are walking to your ball. Don't get to your ball and then go looking for a yardage.
- 7. Be ready to play when it is your turn. Have your club chosen and practice swings completed.
- 8. Place your bag or park you cart on the side of the green closest to the next tee.
- 9. Continuously putt if you won't interfere with another player's line to hole out sooner.
- 10. Start lining up your putt while others are putting so that you are ready when it is your turn.
- 11. When you hit your drive, pay close attention to where it is heading. If possible, line it up with a tree or other landmark so you can go right to it.
- 12. If you can walk to your ball without disturbing your playing partners then do so. Don't cluster around the farthest ball out.
- 13. For best ball events, if you are out of the hole, pick up and write down your estimated score followed by an 'X'. No need to grind out an 11 when your partner is already in with a 4. For handicap purposes you can only take the maximum per ESC anyway.
- 14. Be ready to walk off the tee before the last person hits from the teeing ground. That way you should already be walking before his drive hits the ground.
- 15. Record your score on the next tee box while someone else is hitting.



Men's League Tournament Formats

Unless indicated otherwise, Prizes are awarded for Net in all flights, and one Gross prize in each Flight. Approximately 20-30% of the field will cash

March 30th (Saturday-9:00 a.m. Tee-times)

Individual Stroke Play

Player tees and flights by handicap index.

Flight rotation: Low-Mid-High

April 13th (Saturday-9:00 a.m. Tee-times)

Indian Peaks Masters

Stroke Play. Player tees and flights by handicap index. Major Points awarded.

Flight rotation: Mid-High-Low

May 5th (Sunday – 9:00 a.m. Shotgun)

ABCD 1-2-3-4

Players will be paired by ABCD format into 4-man teams. All players play their own ball. Holes #1-6 ONE Net Best Ball is counted. Holes #7-12 TWO Net Best Balls are counted. Holes #13-17 THREE Net Best Balls are counted. Hole #18 FOUR Net Best Balls are counted. Player tees based on H.I., teams are flighted by handicap. Handicaps adjusted to tees played, Rule 3-5. All prizes & player points awarded are based on Net scores.

May 18th (Saturday-9:00 a.m. Tee-times)

Individual Stroke Play

Player tees and flights by handicap index.

Flight rotation: High-Low-Mid

June 2nd (Sunday-8:00 a.m. Tee-times)

2-Man Best Ball

Form your own 2-man team, or we can pair you with a partner. Player tees based on H.I., teams are flighted by handicap. Players receive 90% handicap per USGA recommendation.

June 15th (Saturday-7:30 a.m. Tee-times)

The Peaks Summer Classic

Player tees and flights by handicap index. Major Points awarded.

Flight rotation: Low-Mid-High



June 30th (Sunday-7:30 a.m. Tee-times)

Individual Stroke Play

Player tees and flights by handicap index.

Flight rotation: Mid-High-Low

July 13th & 14th (Sat-Sun, 7:30 a.m. Tee-times) 2-Day Event Ryder Cup Team

Individual sign-up. Players will be divided into two Ryder Cup teams with two of our golf professionals serving as team captains. (Day 1) Players will be paired with a partner competing against partners from the other team for points. Partners play best ball on the front nine (match #1). Players play alternate shot on the back nine designating player tee shots, where one player tees off on the odd number holes and the partner on the even number holes (match #2). Each hole is worth one point, plus one point for winning the match. (Day 2) Players will play individual 18-hole matches against another player from the other team. Each hole is worth one point, plus two points for winning the match. All points that each team accumulates are added together for the two days to determine the winning team. Handicaps: best ball=90%, alternate shot=50% of combined, individual matches = 100%. Strokes where they fall on the scorecard, wheeling off the low handicap player/team. Prizes awarded to all members of the winning team.

July 27th (Saturday-7:30 a.m. Tee-times)

Individual Stroke Play

Player tees and flights by handicuap index.

Flight rotation: High-Low-Mid

August 11th (Sunday-8:00 a.m. Tee-times)

The Peaks Cup

Stroke Play. Player tees and flights by handicap index. Major Points awarded

Flight rotation: Low-Mid-High

August 24th (Saturday-7:30 a.m. Shotgun)

2-Man Best Ball

Form your own 2-man team, or we can pair you with a partner. Player tees based on H.I., teams are flighted by handicap. Players receive 90% handicap per USGA recommendation.

September 7th & Sth (Sat & Sun 8:30 a.m. Tee-times) 2-Day Event **CLUB CHAMPIONSHIP**

36-hole stroke play Championship. Players will be flighted by handicap. Gross winner of each flight is the Champion. Net prizes and one gross prize awarded within each flight. 100% handicap. In the event of a tie for gross champion, a sudden death playoff will be played beginning on hole #1. Requirement: To be eligible for the Club Championship, must have played in a minimum of 3 tournaments prior. The weekly Skins Game counts as ½ tournament.

Flight rotation Day 1: Low-Mid-High Day 2: High-Mid-Low



September 14th (Saturday-8:30 a.m. Shotgun)

Players Championship - Top 30 on Points List

The top 30 players on the Points List as of September 10th will be eligible to play in this special event. Individual Stroke Play, 100% handicap. Net prizes and one gross prize are awarded. Play will be from the Blue Tees. Seniors over 60 may elect to play Gold Tees. Super Seniors over 70 may elect to play White Tees. This is the last event to earn points for "Player of the Year". **Awarded 2X individual event points.** *Free event for those that qualify!*

September 29th (Sunday-9:00 a.m. Tee-times)

Heaven & Hell Modified Stableford

Holes #1 thru #9 (Heaven) are played from forward tees with an easier course set up. Holes #10 thru #18 (Hell) are played from a longer and harder course set up. Players are flighted by handicap. Play your own ball. 100% handicap, strokes where they fall on the scorecard. Points are awarded on each hole based on your NET score for the hole. Double Eagle=+8, Eagle=+5, Birdie=+2, Par=0, Bogey=-1, Double Bogey & worse=-2. All prizes & Player Points awarded are based on Net scores.



Individual Match Play

Entry Fee \$40/player Registration Deadline Sunday, April 28th

The Individual Match Play will be formed by handicap index into 16 player brackets. We will have a Black Tee bracket(s), Blue Tee bracket(s), and Gold Tee bracket(s). Brackets will be formed once registration is complete and based on handicap breakdown for the field. All brackets will also have a consolation bracket for players losing their first match so that all players are guaranteed at least two matches. Seniors over 60 years old may elect to play in the Gold Tee bracket. Brackets will be seeded by handicap index.

Match Play Schedule for All Brackets

Completion Dates

	completion Butes
Round 1 Matches	Monday, June 10 th
Round 2 Matches	Monday, July 15 th
Consolation Round 1 Matches	Monday, July 15 th
Round 3 Matches	Monday, August 19 th
Consolation Round 2 Matches	Monday, August 19 th
Round 4 Final Match	Monday, September 9th
Consolation Round 3 Final Match	Monday, September 9th

Individual matches will be at 100% handicap. The higher handicap player(s) will "wheel off" the lower handicap player, receiving strokes where they fall on the scorecard. On the day of the match, players will go to the handicap computer to see their current handicap and will dot the official scorecard accordingly.

- 1.) All players must have an established handicap at the time of their first match or play with a scratch handicap.
- 2.) Players will play the tee box assigned by flight throughout the season.
- 3.) Matches are to be played over 18-holes at Indian Peaks Golf Course only and scheduled by the players, unless for reasons of time and scheduling players agree to a lesser number of holes, or another method of deciding the match.
- 4.) Matches must be decided by the posted deadline or a coin flip will be used to decide the match.
- 5.) In the event of a tied match after 18 holes, play will continue beginning on original starting hole until match is decided. Any strokes received by players will apply to the same holes as in the 18-hole match.



Thursday Weekly Skins Game

Every Thursday afternoon, May through August (17 dates). The Skins Game features 9-hole play with both Gross and Net winners and a more casual flavor than our regular tournaments. Tee-times 4:00-6:00pm (*subject to change based on number of players).

Players with an index up to 7.9 will play from the Black Tees. 8-14.9 will play from the Blue Tees. 15.0+ will play from the Gold Tees. Seniors (age 60+) have the option of playing the Gold Tees. Super-Seniors (age 70+) have the option of playing the White Tees. Extra Super Seniors (age 80+) have the option of playing the Red tees. There will be a maximum of 2 "pops" a hole for all players regardless of handicap. Players must register by Tuesday at 5:00pm so we have a count of players for tee-times. *Space is limited!* Entry fee for the Skins Game is the 9-hole green fee + \$10 for skins (\$5 gross skins, \$5 net skins). Winnings are posted to the player's Golf Shop Credits. 5 points will be awarded for all participants with a maximum of 50 points for the season.

The Players Championship

The Players Championship will be played on Saturday, September 14th and the Top 30 players on the Points List as of September 9th will be invited for this special event. Players that qualify will receive a FREE entry into the tournament, and will be playing for an attractive prize pool, in addition to receiving free golf cart and range balls. This will be a special event for those players who are eligible to play based on their performance and participation throughout the year. This is the last event to determine Player of the Year and is worth 2X Individual Event Points.

PLAYER of the YEAR

The player with the most Player Points after The Players Championship will be designated with this honor. Player of the Year will be rewarded with a \$250 gift card and a \$300 Range Card!



Player Points

Individual Ev	ents:	Team Events:		Individual Match Play:	
1 st Place Gross	80 pts.	1st Place Gross	60 pts.	1st Place	80 pts.
1st Place Net	80 pts.	1st Place Net	60 pts.	2 nd Place	60 pts.
2 nd Place Net	60 pts.	2 nd Place Net	50 pts.	3 rd Place	50 pts.
3 rd Place Net	50 pts.	3 rd Place Net	40 pts.	1 st Consolation	55 pts.
4th Place Net	40 pts.	4th Place Net	30 pts.	Participation	15 pts.
5 th Place Net	30 pts.	5 th Place Net	20 pts.	Each match	5 pts.

Majors:

1st Place Gross 120 pts. 1st Place Net 120 pts. 2nd Place Net 100 pts. 3rd Place Net 80 pts. 4th Place Net 70 pts. 5th Place Net 60 pts.

The Players Championship (September 23rd) = 2X Individual Event points (Participation points are not multiplied as above, 15 points only)

5 Points are awarded for playing in the weekly Thursday Skins game and capped at 50 for the season
15 Points are awarded for playing in an event but finishing out of the top 5 net places

If you no show for an event that you have registered for, you will be penalized 20 points for a tournament and 10 points for a skins game



Individual Events

Black Tee Flight(s)	Blue Tee Flight(s)	Gold Tee Flight(s)
1 st Place Gross	1 st Place Gross	1 st Place Gross
1 st Place Net	1 st Place Net	1 st Place Net
2 nd Place Net	2 nd Place Net	2 nd Place Net
3 rd Place Net	3 rd Place Net	3 rd Place Net
4 th Place Net (points only)*	4 th Place Net (points only)*	4 th Place Net (points only)*
5 th Place Net (points only)*	5 th Place Net (points only)*	5 th Place Net (points only)*

*The number of places paid may change based on number of players in the flight



Indian Peaks Men's League Handicapping

The purpose of the World Handicap System is to make the game of golf more enjoyable by enabling players of differing abilities to compete on an equitable basis. The System provides a fair Course Handicap for each player, regardless of ability, and adjusts a player's Handicap Index up or down as the player's game changes. At the same time, the System disregards high scores that bear little relation to the player's potential ability and promotes continuity by making a Handicap Index continuous from one playing season or year to the next. A Handicap Index is useful for all forms of play, and is issued only to individuals who are members of a licensed golf club.

Two basic premises underlie the World Handicap System, namely that each player will try to make the best score at every hole in every round, regardless of where the round is played, and that the player will post every acceptable round for peer review. The player and the player's Handicap Committee have joint responsibility for adhering to these premises.

All Tournament Scores from Men's League competitions will be posted by staff for the individual player. Players should not post these scores as it would result in the double-posting of scores.

To ensure your handicap is as accurate as possible, all scores should be posted, home and away. It takes a minimum of 3 18-hole scores to establish a handicap. The system uses your most recent 20 scores when calculating your handicap.

Indian Peaks Men's League is managed by the golf staff at Indian Peaks GC Golf Shop

Golf Committee: Ryan Black, Assistant Golf Professional ryan.black@lafayetteco.gov Steve Saulsbery, Head Golf Professional, P.G.A. steve.saulsbery@lafayetteco.gov Andrew Hebert, Assistant Golf Professional, P.G.A. Andrew.hebert@lafayetteco.gov

